

ILLUSTRATED FICTION | 10+

# THE BOY WHO DISAPPEARED INTO A GAME

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**DE EENHOORN**

Illustrated fiction

10+

15 x 21,5 cm

80 pages

Themes: family, gaming,  
game addiction, running  
away



» A captivating story, closely following the life of a game fanatic, with powerful and charming illustrations.

» Brings the impact of game addiction to life.

**A gripping story about gaming addiction, for readers and gamers alike.**

Jayden is furious. After a huge fight, his parents threw his gaming gear in the car, and left. He decides to run away. But how do you do that, and how many pairs of undies do you take with you? On the street, he sees enemies everywhere he needs to defeat. He ends up in a bunker in the dunes, in a place where no one will ever find him. There, he can only just stare at a seagull ... Can seagulls talk? And can you come back to life once you've disappeared?

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